

Samurai Shodown Arrives On NEOGEO POCKET!

The second blast in the Pocket Battle Series:
"Samurai Shodown!" En garde!



Haohmaru, Nakoruru, Genjuro and a whole horde of SNK favorites let the sparks fly, battling throughout Hizen and the Shimabara Peninsula. Raise your blade to slice Shiro Amakusa's scheme to shreds.



Filled with familiar systems like selection of "Chivalry" and "Treachery" sword types and levels. Of course, the Rage Gauge and Disarm Slash Super Attacks are included, too!

2-Player Battles
with the
NEOGEO POCKET
LINK CABLE!

SNK CORPORATION

SNK BLDG., ENOKI-CHO, SUITA-SHI, OSAKA, 564-0053, JAPAN

CAUTION

Read this along with your "instruction booklet for NEOGEO POCKET" for additional reference. For your children who will play this game, a parent or guardian should read this manual and inform them of its contents.

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NEOGEO POCKET
software cartridge

POCKET FIGHTING SERIES
SAMURAI SHODOWN



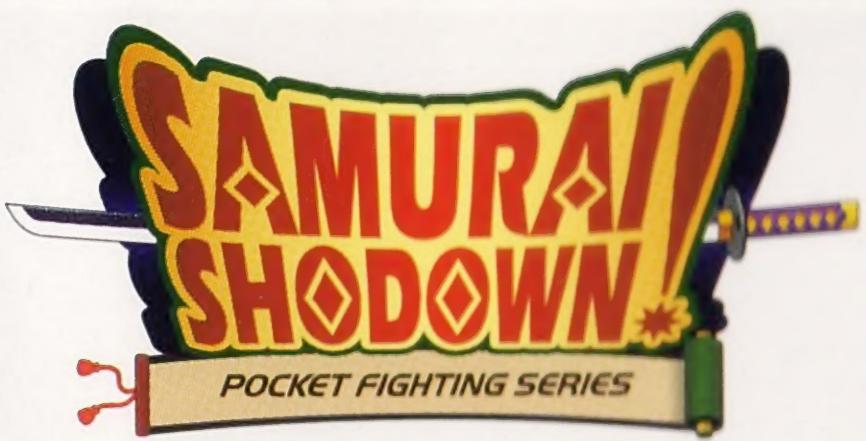
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NEOGEO POCKET™ NEOGEO POCKET software cartridge



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NEOGEO POCKET.™ NEOGEO POCKET software cartridge

WARNING

To get the most enjoyment out of this and other NEOGEO POCKET video games, we encourage you to follow the suggestions below.

- Be sure to take a break at least once every hour. When you are very tired or are sick, it is best to refrain from playing until your body has returned to normal.
- Be sure to play video games in a bright environment at a healthy distance from the screen.

[EPILEPSY WARNING]

Please read before playing the NEOGEO POCKET system

- The perception of certain flashing light patterns, bright light patterns or auditory sound patterns, commonly found in our daily environment, as viewed or heard by a small segment of the population, can lead to epileptic seizures. If you have an epileptic condition, please consult your physician before playing video games. Individuals who have not experienced any previous sei-

zures may have an undetected epileptic condition. If you experience any of the following symptoms while playing video games, consult your physician: involuntary muscle contractions, auditory seizures, altered vision, mental confusion, disorientation and convulsions.

AVERTISSEMENT

PRECAUTIONS A PRENDRE DANS TOUS LES CAS POUR L'UTILISATION D'UN JEU VIDEO

- Ne vous tenez pas trop près de l'écran.
- Jouez à bonne distance de l'écran de télévision et aussi loin que le permet le cordon de raccordement.
- Utilisez de préférence les jeux vidéo sur un écran de petite taille.
- Evitez de jouer si vous êtes fatigué ou si vous manquez de sommeil.
- Assurez-vous que vous jouez dans une pièce bien éclairée.
- En cours d'utilisation, faites des pauses de dix à quinze minutes toutes les heures.

[AVERTISSEMENT SUR L'EPILEPSIE]

A lire avant toute utilisation d'un jeu vidéo par vous-même ou votre enfant

Certaines personnes sont susceptibles de faire crises

d'épilepsie ou d'avoir des pertes de conscience à la vue de certains types de lumières clignotantes ou d'éléments fréquents dans notre environnement quotidien. Ces personnes s'exposent à des crises lorsqu'elles regardent certaines images télévisées ou qu'elles jouent à certains jeux vidéo. Ces phénomènes peuvent apparaître alors même que le sujet n'a pas d'antécédent médical ou n'a jamais été confronté à une crise d'épilepsie. Si vous-même ou un membre de votre famille avez déjà présenté des symptômes liés à l'épilepsie (crise ou perte de conscience) en présence de stimulations lumineuses, veuillez consulter votre médecin avant toute utilisation. Nous conseillons aux parents d'être attentifs à leurs enfants lorsqu'ils jouent avec des jeux vidéo. Si vous-même ou votre enfant présentez un des symptômes suivants: vertige, trouble de la vision, contraction des yeux ou des muscles, perte de conscience, trouble de l'orientation, mouvement involontaire ou convulsion, veuillez immédiatement cesser de jouer et consulter un médecin.

AVISO

Para que pueda disfrutar más de este y otros video juegos de mano “NEOGEO POCKET”, recomendamos que sigan las siguientes sugerencias.

- Asegurese de descansar por lo menos una vez cada hora. Cuando esté muy cansado u enfermo, es mejor no jugar hasta que se recupere.
- Asegurese de jugar en una habitación bien iluminada.

[AVISO DE EPILEPSIA]

POR FAVOR DE LEER ANTES DE JUGAR EL SISTEMA NEOGEO POCKET

La percepción de ciertos patrones de luces artificiales, patrones de luces brillantes o patrones de sonidos auditivos, comúnmente encontrados en nuestro medio ambiente, visto u escuchado por una pequeña parte de la población, puede conducir a un ataque epiléptico. Si tiene una condición epiléptica, consulte con su médico antes de utilizar un sistema de video juego. Individuos que nunca antes

han pasado por una experiencia epiléptica, pudiera tener una condición epiléptica nunca antes detectada. Si usted experimenta algunos de los siguientes síntomas mientras juega video juegos, consulte con su médico; contracciones musculares involuntarios, ataques auditivos, alteración de visión, confusión mental, desorientación y convulsiones.

WARNING

Um den größtmöglichen Spielspaß mit diesem oder anderen NEOGEO POCKET-Videospielen zu erlangen, möchten wir Sie bitten die nachfolgenden

Hinweise unbedingt zu beachten!!!

- Stellen Sie sicher, daß Sie nach jeder Spielstunde eine Spielpause einlegen! Wenn Sie übermüdet oder krank sind, ist es ratsam von dem Spielen eines Videospieles abzusehen, bis Ihr Körper sich regeneriert hat!
- Stellen Sie sicher, daß Sie Videospiele in einer hellen Umgebung und einem gesunden Abstand zum Bildschirm spielen!

[EPILEPSIE-WARNUNG]

Bitte lesen Sie dies bevor Sie mit dem NEOGEO POCKET-System spielen!!

- Die geistige Wahrnehmung von gewissen blitzenden Lichtmustern, grellen Lichtmustern oder hörbaren Schallmustern, welche im Allgemeinen in unserer alltäglichen Umgebung zu finden sind,

können betrachtet oder gehört bei einem kleinen Teil der Bevölkerung zu epileptischen Anfällen führen. Sollten Sie Epileptiker sein, konsultieren Sie bitte erst Ihren Arzt bevor Sie Videospiele spielen! Menschen, welche bisher keine Erfahrung mit Anfällen hatten, haben womöglich eine bisher unerkannte Neigung zu epileptischen Anfällen. Sollen Sie irgendwelche der nachfolgenden Symptome während des Spielens mit Videospiele bei sich oder anderen bemerken, konsultieren Sie bitte sofort Ihren Arzt: unkontrollierte Muskelzuckungen, Hörstörungen, Sehstörungen, geistige Verwirrung, Desorientierung, Krämpfe und Zuckungen!

GREETINGS!

Thank you for your purchase of this NEOGEO POCKET HANDHELD GAME SYSTEM software cartridge.

Before you begin, be sure to read through this user's manual and learn how to play the game properly for extended gaming entertainment.

Keep this user's manual in a safe place.

* Because screen shots shown in this user's manual were taken during the development stage of this game, be aware certain variations may exist.

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STORY

The time, 1789.

Once revived from the Underworld,
and in the midst of his ambitions cut down,
the would-be conqueror, Amakusa, is back.
Swallowing up Hizen and the Shimabara Peninsula,
his realm of black magic enlarges day by day.

Yet the mighty...as if beckoned to the Evil,
transformed into avengers of Good,
prepared to oppose Destiny...have arrived!



NEOGEO POCKET MAIN UNIT PARTS AND FUNCTIONS



Joystick

Move character, jump, crouch, guard / Move cursor (selection of items)

A Button

Slash (Strength and weakness determined by length button is pushed) / Decide

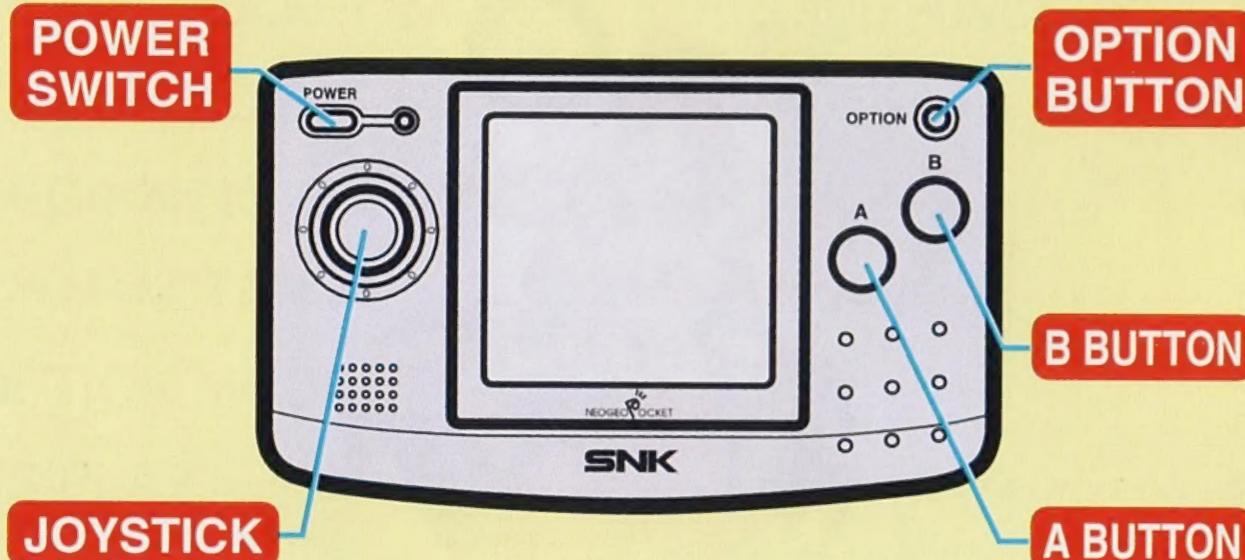
B Button

Kick / Cancel (Commands, etc.)

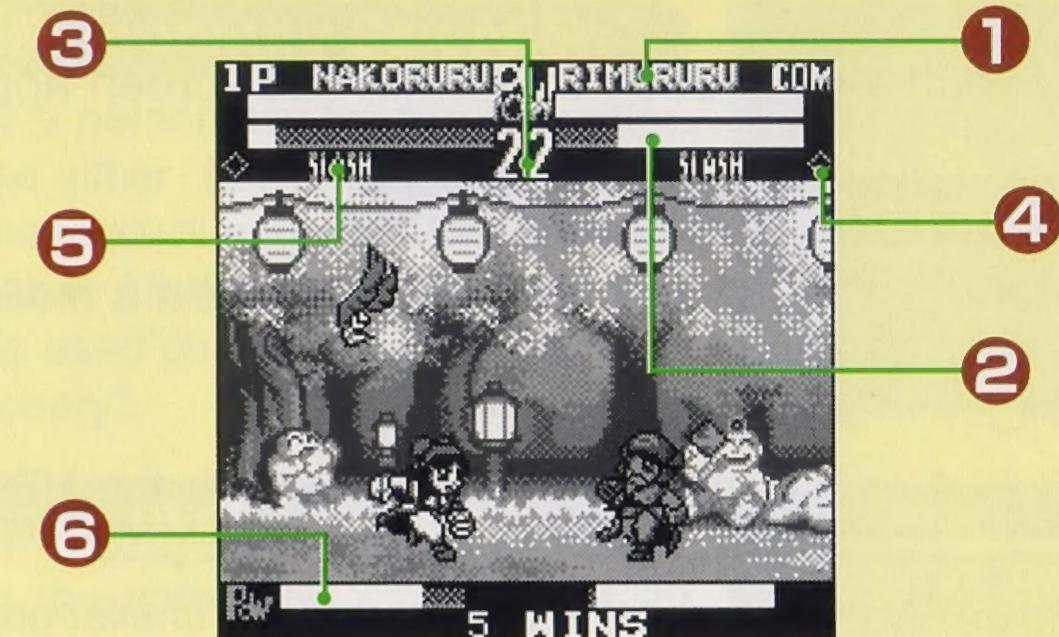
OPTION Button

Pause game play (Push again to release pause.)

* For further details on character movement, see pp. 12 to 14.



THE GAME SCREEN



① Player character name

② Life Meter

(There are two gauges, upper and lower, when both reach "0", you're dead.)

③ Time Remaining

(Displays the remaining time for a round.)

④ Victory Mark(s)

(Can be changed from 1 to 3 in the Option Mode. See p.15.)

⑤ Personality Display

(Displays character's personality: Chivalry, Treachery.)

⑥ Rage Gauge

(Increases with each hit taken, attack power increases when the gauge reaches MAX.)



BEGINNING GAME PLAY

First, push the A button when the Title screen appears.

① Game Mode Selection

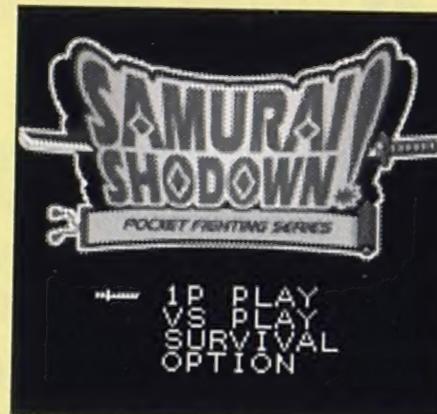
Move the joystick up and down ($\uparrow\downarrow$) to select a mode, and push the A button.

● **1 PLAY** … A story mode for 1 player.

● **VS PLAY** … A mode for two players with the NEOGEO POCKET LINK CABLE (sold separately). See p.16.

● **SURVIVAL** … A mode to see how many challengers can be defeated without continuing game play. When a match is lost, game play automatically ends.

● **OPTION** … A mode for changing various types of game settings. See p.15.



② Character Selection

Select a desired character with the joystick, and push the A button.



③ Personality Selection

Select a personality for the character. Choose either "Chivalry" or "Treachery" with the joystick and push the A button. Note that Methods of Mayhem that can be used change with "Chivalry" or "Treachery".



④ Level Selection

Select the command environment for the player character with the joystick, and push the A button. When selections have been made with the joystick, game play begins.

● **Sword Saint** (For Advanced Players)

… Attack Power is at maximum, but guards are disabled.

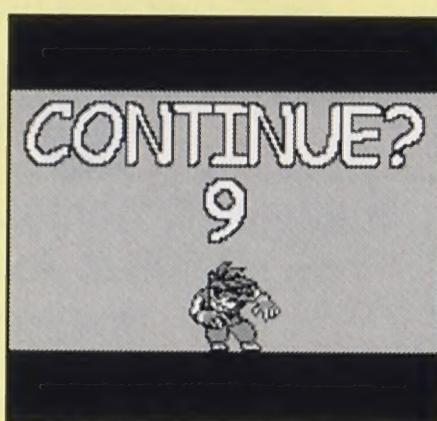
● **Blade Master** (For Intermediate Players) … All commands are set at a standard level.

● **Sword Apprentice** (For Beginners) … Combination Moves and Disarm Slash Super Attacks are enabled with simple commands.



CONTINUE

When matches are lost in the "1 PLAY" or "VS PLAY" modes, the Continue screen appears. To continue game play, push the A button.



CHARACTER MOVEMENT COMMANDS

Arrow marks (→) represent joystick directions, and A, B are abbreviations for buttons.

BASIC COMMANDS (For characters facing right)

Forward	→ (Press → → quickly for the "Bakufu Blitz" Step-In Attack.)
Backward	← (Press ← ← quickly for the Flying Retreat.)
Jump	↑ or ↑ or ↗
Crouch	↙ or ↓ or ↘
Guard	↔ (Stand) or ↙ (Crouch) when attacked.
Slash Attack	A (Press briefly for a "Weak" attack / Press longer for a "Strong" attack)
Kick Attack	B



SPECIAL COMMANDS (For characters facing right)

Fake Out: Push A & B simultaneously	Avoid enemy attacks.
Turn Around Backstabber: Near opponent, push A & B simultaneously	Quickly move around to character's backside.
Sudden Slash: ↓ ↓ + B	An attack that disables crouch guards.
Body Toss: Near opponent, → + A (Long push)	Toss your opponent and put him/her off guard.
Body Snag: Near opponent, ← + A (Long push)	Draw the opponent in and pull him/her off guard.
Body Blast: → + B with weapon	Knock opponent's blade up and put them off guard.
Blade Snag: → + B without weapon	Stop opponent's attack with bare hands and kick them down.
Weapon Toss Challenge: During "Fake Out", enter ↓ ↓	To pick up weapons, push the A button near the weapon.
Knock Down Recovery: During a knockdown, push → or ←	Get up while rolling from a knockdown.
Quick Rise: During a knockdown, push ↙ or ↑ or ↘	Quickly rise up from after being knocked down.
Combo Slash Step-In Attack: → & push A B simultaneously	Enables combination attacks.
Disarm Slash Super Attack: Enter ← → ↓ & push A B simultaneously (*) with Rage Gauge at MAX	A Method of Mayhem attack to disarm an opponent.

*At the Sword Apprentice level, enter the command, ↙ or ↓ or ↘ + A B pushed simultaneously, to produce the same attacks.

CHARACTER MOVEMENT COMMANDS

The Rage Gauge

In this game, players can perform two types of attacks by using up the rage gauge power during the "Rage Explosion." These attacks are the "Flash Attack" and the "Combination Slash." But the "Rage Explosion" can be used only once in a single match, and after activating these attacks, the player fights without a Rage Gauge.

Activating the Rage Gauge

During a match, enter this command: ↓↓ + A & B pressed simultaneously. This makes the Rage Gauge flash and calls up the Explosion Gauge in its place. At this time, the player's character becomes invincible and can knock the opponent senseless!

Until the Explosion Gauge reaches "0," make the following attacks.

Flash Attack During the "Rage Explosion," enter ←→ and press the A & B buttons simultaneously.

This is a move can only be used once but can defeat your opponent with one hit.

Combination Attacks During a Rage Explosion, enter ← and press the A & B buttons simultaneously.

Short Combination Attacks are activated automatically.

- * When the Rage Gauge is used once, it will not be restored until the next match.
- * When "Sword Apprentice" is selected with the joystick, the Rage Explosion cannot be used.
- * Commands listed above are for characters facing the right of the screen.

OPTION MODE

In this mode, the various game settings such as difficulty and match time can be changed. Move the joystick up and down (↑↓) to select an item, and then move it right or left (←→) to change setting contents. To return to the Game Mode Select screen, push the B button or select "EXIT" and push the A button.

OPTION		
LEVEL	EASY	NORMAL
POINT	1-2-3	
TIME	30	60
VS-POINT	1-2-3	
VS-TIME	30	60
BGM		
SE		
EXIT		

LEVEL

Change game difficulty for "1P PLAY" games to one of three levels.

POINT

Select from 1-, 2-, and 3-fall matches.

TIME

Change the time of each round for "1P PLAY" games.

VS POINT

Select from 1-, 2-, and 3-fall matches for VS PLAY.

VS TIME

Change the time for each round for "VS PLAY."

BGM

Listen to the BGM (Background Music) for each round.

SE

Listen to the sound effects used during each round.



VS PLAY

With the separately sold NEOGEO POCKET LINK CABLE, link two NEOGEO POCKET units together and play a two-player VS MATCH.

1 Preparations to Start

(Things you need)

- NEOGEO POCKET Main Units 2 units
- "Samurai Shodown" Software Cartridges 2 cartridges
- NEOGEO POCKET LINK CABLE 1 cable

Connect the two NEOGEO POCKET units with the NEOGEO POCKET LINK CABLE and correctly insert the software cartridges in both units. Turn both of the units on.

2 Starting Game Play

After both units show the title screen, both players should push the A button, select "VS PLAY" on the Game Mode Select screen, and push the A button. When each player selects a character, personality type, and level, two-player game play will begin.

*WARNING

If preparations are not correctly made, the cable is pulled out or inserted during game play, the game will not run normally. If the game malfunctions, turn the power switch of each unit off once and then follow the procedures from step 1 again.



CHARACTERS & METHODS OF MAYHEM COMMANDS

Things to Think about When Looking at Command Charts

- "→" Represents joystick direction (when characters are facing right).
- "A · B" Abbreviations for buttons.
- For commands that use the A button, the strength and weakness, the type of action, and the direction of the special move will vary based on the length of time the button is pressed.
- All "Disarm Slash Super Attack" are the same for all characters. See p.13.
- Certain special moves cannot be used if the character is not holding a weapon.
- Various moves other than those listed here exist in the game. See if you can find them!



CHARACTERS & METHODS OF MAYHEM COMMANDS

Chivalry

Kazuki Kazama



Soul Burner

$\downarrow \searrow \rightarrow + A$ or B

Exploding Death

$\rightarrow \downarrow \searrow + A$ or B

Flames of Disaster

$\downarrow \swarrow \leftarrow + A$ or B

Fire Swipe

During damage move, AB

[Disarm Slash Super Attack:
Imbroglio Attack]

Treachery

Lotus of Folly Kick

$\rightarrow \downarrow \searrow + A$ or B

Explosion of Righteousness

$(\downarrow \searrow \rightarrow + A) \times 3$

Disruption Eruption

$\leftarrow \downarrow \swarrow + A$ or B

[Disarm Slash Super Attack:
Flames of Evil Awakening]

CHARACTERS & METHODS OF MAYHEM COMMANDS

Chivalry

Sogetsu Kazama



Moon Glow

$\rightarrow \downarrow \searrow + A$

Moon Rise

$\downarrow \searrow \rightarrow + A$

New Moon

$\downarrow \swarrow \leftarrow + A$

[Disarm Slash Super Attack:
Wave-Deadening Slice of Satori]

Treachery

Moon of Death

During jump, $\downarrow \swarrow \leftarrow + A$

Full Moon

During jump, $\rightarrow \downarrow \searrow + A$

Lunar Ring Swing (Lower)

$\downarrow \searrow \rightarrow + A$

Lunar Ring Swing (Upper)

During jump, $\downarrow \searrow \rightarrow + A$

[Disarm Slash Super Attack:
Rising Moon Water-Spout Wave]

CHARACTERS & METHODS OF MAYHEM COMMANDS

Haohmaru

Chivalry

Secret Cyclone Slash

$\downarrow \searrow \rightarrow + A$

Crescent Moon Slash

$\rightarrow \downarrow \searrow + A$

Secret Crescent Moon Gust

During dash, $\rightarrow \downarrow \searrow + A$

Secret Earthquake Slice

$\leftarrow \downarrow \searrow + A$

Disarm Slash Super Attack:
[Slash of Supreme Judgment]

Treachery

Secret Cyclone Homicide Slash

$\downarrow \searrow \rightarrow + A$

Sword Shockwave

$\rightarrow \downarrow \searrow + B$

Whirlwind Wave

$\downarrow \searrow \rightarrow + B$

Serene Slice

$\leftarrow \downarrow \searrow + A$

Disarm Slash Super Attack:
[Ultimate Air Destroyer Slash]



CHARACTERS & METHODS OF MAYHEM COMMANDS

Genjuro Kibagami

Chivalry

Lightning Wings

$\rightarrow \downarrow \searrow + A$

Triple Death Hack

$(\downarrow \searrow \rightarrow + A) \times 3$

Cherry Blossom Slice

$\downarrow \searrow \leftarrow + A$

Death Drops

$\rightarrow \downarrow \searrow + B$

Disarm Slash Super Attack:
[Five Photon Slice]

Treachery

Lightning Wings

$\rightarrow \downarrow \searrow + A$

Three Heavens Death

$(\downarrow \searrow \rightarrow + A) \times 3$

Cherry Blossom Ins Reverse

$\downarrow \searrow \leftarrow + A$ (Push briefly)

Death of 100 Demons

$\downarrow \searrow \rightarrow + A$

Disarm Slash Super Attack:
[Quintuple Photons of Anti-matter]



CHARACTERS & METHODS OF MAYHEM COMMANDS



Nakoruru

Chivalry

Annu Mutube

$\leftarrow \downarrow \downarrow + A$

Lela Mutube

$\rightarrow \downarrow \downarrow$ or $\downarrow \downarrow \rightarrow + A$

Mamahaha Grab

$\downarrow \leftarrow \leftarrow + B$

Kamui Mutube

During "Mamahaha Grab," AB

[Disarm Slash Super Attack:
Ella Leka Kamui Rimuse]

Treachery

Kamui Rimuse

$\leftarrow \downarrow \downarrow + A$

Wolf Pounce

$\downarrow \leftarrow \leftarrow + A$

My Shikkitay

During "Wolf Pounce," $\leftarrow \downarrow \downarrow + A$

Kanto Shikkitay

During "Wolf Pounce," $\rightarrow \downarrow \downarrow + A$

[Disarm Slash Super Attack:
Specki Kamui Shikkitay]



CHARACTERS & METHODS OF MAYHEM COMMANDS



Rimmerel

Chivalry

Kamui Shtokke

$\leftarrow \downarrow \downarrow + A$

Konril Shiraru

During jump, \leftarrow or \downarrow or $\downarrow \downarrow + A$

Lupu Quall

$\downarrow \downarrow \rightarrow + A$

Konrul Nonril

$\rightarrow \downarrow \downarrow + A$

[Disarm Slash Super Attack:
Lupu Kamui Emush (Nish)]

Treachery

Rupu Thomumu

$\rightarrow \downarrow \downarrow + A$ or B

Konril My

$\downarrow \leftarrow \leftarrow + A$

Lupu Quall (Toi Toi)

$\downarrow \downarrow \rightarrow + A$

Upun Wo

$\rightarrow + A$ repeatedly

[Disarm Slash Super Attack:
Lupu Kamui Emush (Toi Toi)]



CHARACTERS & METHODS OF MAYHEM COMMANDS

Hanzo Hattori

Chivalry

Ninja Exploding Dragon Blast

$\downarrow \leftarrow \leftarrow + A$

Ninja Cicada Heaven Smash

$\leftarrow \rightarrow \downarrow \leftarrow + A$

Ninja Wind Splitter

During jump, $\downarrow \searrow \rightarrow + A$

Ninja Shrike Dash

Near Opponent, $\rightarrow \downarrow \searrow + A$

[Disarm Slash Super Attack:
Final Smoke Screen]

Treachery

Ninja Shadow Splitter

$\rightarrow \leftarrow \downarrow \rightarrow + A$ or B

Ninja Silence

$\downarrow \downarrow + A$

Ninja Monkey Dance

$\leftarrow \downarrow \searrow + A$ or B

Ninja Exploding Atom Flash

Near Opponent, $\rightarrow \downarrow \searrow + A$

[Disarm Slash Super Attack:
Final Toxic Dragon]



CHARACTERS & METHODS OF MAYHEM COMMANDS

Galford

Chivalry

Plasma Blade

$\downarrow \searrow \rightarrow + A$

Shadow Copy

$\rightarrow \leftarrow \downarrow \rightarrow + A$ or B

Rush Dog

$\downarrow \leftarrow \leftarrow + A$ (Pressed shortly)

Machine Gun Dog

$\downarrow \leftarrow \leftarrow + A$ (Pressed down)

[Disarm Slash Super Attack:
W-Mega Striking Heads]

Treachery

Plasma Factor

$\downarrow \searrow \rightarrow + A$ or B

Plasma Bleak

$\rightarrow + A$ repeatedly

Replica Attack

$\rightarrow \leftarrow \downarrow \leftarrow + A$ or B

Striking Heads

Near Opponent, $\rightarrow \downarrow \searrow + A$



CHARACTERS & METHODS OF MAYHEM COMMANDS

Shizumaru Hisame



Chivalry

Scarlet Sword Downpour Thrust

$\downarrow \leftarrow \leftarrow + A$

Scarlet Reverse Downpour

$\downarrow \searrow \rightarrow + B$

Scarlet Sword Crazy Downpour

$\rightarrow \downarrow \searrow + B$

Scarlet Sword Crosscurrent Slicer

$\rightarrow \downarrow \searrow + A$

[Disarm Slash Super Attack:
Forbidden Scarlet Thunderburst Blast]

Treachery

Scarlet Sword Rains of Time

During jump, $\downarrow + A$

Scarlet Sword Deadly Drizzle

During jump, $\uparrow + A$

Scarlet Lightning Shower

During Scarlet Sword Deadly Drizzle, A

Scarlet Slicing Mist Gale

$\downarrow \searrow \rightarrow + A$

[Disarm Slash Super Attack:
Forbidden Scarlet Ripping Rain]

CHARACTERS & METHODS OF MAYHEM COMMANDS

Ukyo Tachibana



Chivalry

Blade of Zen Snowfall Slash

$\downarrow \leftarrow \leftarrow + B$

Concealed Sabre Snowfall Slash

$\downarrow \leftarrow \leftarrow + A$

Concealed Sabre Swallow Swipe

During jump, $\downarrow \searrow \rightarrow + A$

Concealed Sabre Haze Hack

$\downarrow \searrow \rightarrow + A$

[Disarm Slash Super Attack:
Streaming Sextet]

Treachery

$\downarrow \leftarrow \leftarrow + B$

Concealed Sabre Snowfall Slash Flash

$\downarrow \leftarrow \leftarrow + A$

Concealed Sabre Swallow Swipe

During jump, $\downarrow \searrow \rightarrow + A$

Concealed Sabre Solar Blast

$\downarrow \searrow \rightarrow + A$

[Disarm Slash Super Attack:
Ghostly Afterimage Mist]

CHARACTERS & METHODS OF MAYHEM COMMANDS

Jubei Yagyu

Chivalry

Geyser Thrust

$\downarrow \searrow \rightarrow + A$

Tsunami Sabre

$\rightarrow \downarrow \searrow + A$

Sabre Thrash

$\rightarrow + A$ repeatedly

[Disarm Slash Super Attack:
Jellyfish Thrust]

Treachery

Geyser Thrust

$\downarrow \searrow \rightarrow + A$

Heavenly Exterminator

$\downarrow \swarrow \leftarrow + A$ (Pressed down)

Assured Destruction Swipe

$\downarrow \swarrow \leftarrow + A$ (Pressed shortly)

Geyser Death Thrust

$\downarrow \swarrow \leftarrow + B$

[Disarm Slash Super Attack:
Furious String of Storms]



CHARACTERS & METHODS OF MAYHEM COMMANDS

Shiro Tokisada Amakusa

Chivalry

Evil Hornet Gouger

$\downarrow \searrow \rightarrow$ or $\downarrow \swarrow \leftarrow + B$

Reaper's Blade

$\downarrow \searrow \rightarrow + A$

"Your History, Pal!" Blast

$\rightarrow \downarrow \searrow + A \sim A$ (Push B to finish)

Phoenix Flash

$\downarrow \swarrow \leftarrow + A$

[Disarm Slash Super Attack:
Crazy Underworld's 10 Assassins]

Treachery

Evil Hornet Gouger

$\downarrow \searrow \rightarrow$ or $\downarrow \swarrow \leftarrow + B$

Underworld Lord Blast

$\downarrow \searrow \rightarrow + A$

"Your History, Pal!" Blast

$\rightarrow \downarrow \searrow + A \sim A$ (Push B to finish)

Commandment Cruncher

$\rightarrow \downarrow \searrow + B$

[Disarm Slash Super Attack:
Crazy Underworld's 10 Assassins]



MEMO